



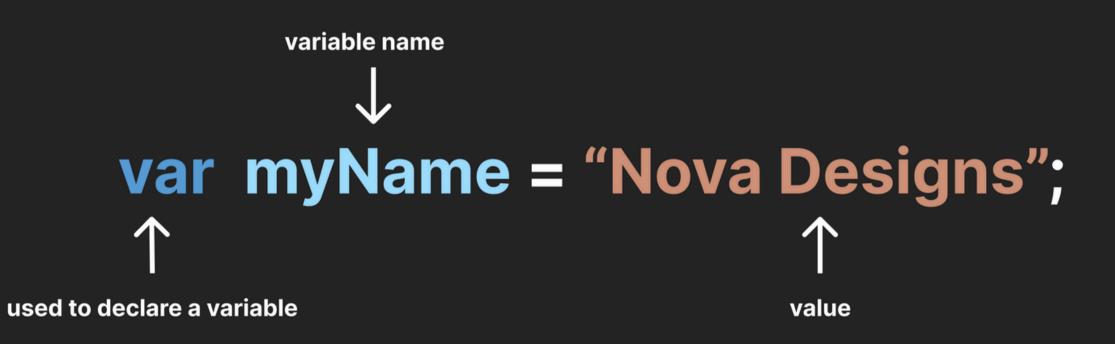




### VARIABLES



Variables in JavaScript are named containers for storing data values that can be changed during program execution.





## DATA TYPES



Data types in JavaScript define the kinds of values that can be stored and manipulated, such as numbers, strings, booleans, objects, and more.

```
var myString = "Any textual data.";
var myNumber = 123; //Any numeric data.
var myBoolean = true; //Used in conditional statements.
var myNull = null; //Used to represent a null value.
var myUndefined = undefined; //represent an undefined value.
var mySymbol = Symbol(); //create a unique symbol.
var myBigint = 9007199254740991n; //create a big integer.
```



# ARITHIETIC OPERATORS



sed to perform mathematical operations like addition, subtraction, multiplication, division, and modulus on numerical values.

```
var firstNumber = 10;
var secondNumber = 20;
var sum = firstNumber + secondNumber;
//30
var substraction = firstNumber - secondNumber;
// -10
var multiplication = firstNumber * secondNumber;
// 200
var division = firstNumber / secondNumber;
// 0.5
```

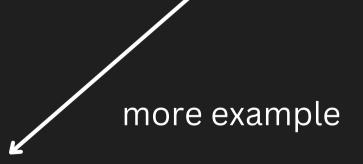
#### + IF ELSE STATEMENTS +

is a control structure that executes different blocks of code based on whether a specified condition evaluates to true or false.

```
if (condition) {
    // do something if true
} else{
    //do something if false
}

if (1 < 3) {
    console.log("1 is less than 3");
} else{
    console.log("1 is not less than 3");
}
```

```
if (counter < 10) {
    console.log("counter is less than 10");
    // add 1 to the counter
    counter = counter + 1;
} else{
    console.log("counter is greater than 10");
}</pre>
```





## LEARN MORE







